Computer Graphics (4190.410)

Fall, 2005

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Classroom: 302–309
Time: Tues, Thur 13:00–14:15

Grade:

- Midterm: 30%

- Final: 30%

- Homeworks, Quizzes, and Projects: 40%

- Textbook:
  Donald Hearn and M. Pauline Baker,
  Computer Graphics with OpenGL, 3rd Ed., Pearson Prentice Hall, 2004.

Weeks	Lectures	Assignments
9/1–3	Introduction PostScript	HW #1
9/5–10	Graphics Systems PostScript	Quiz #1
9/12–17	Output Primitives	Program #1
9/19–24	Graphics Attributes	Quiz #2
9/26–10/1	Geometric Transformations	Program #2 Quiz #3
10/3–8	2D Viewing	Quiz #4
10/10–15	3D Viewing	
10/17–22	**Midterm Exam**	Program #3
10/24–29	3D Object Representations	
10/31–11/5	3D Object Representations	Quiz #5
11/7–12	Visible-Surface Detection	Program #4
11/14–19	Illumination Models	
11/21–26	Surface Rendering	Quiz #6
11/28–12/3	Interaction Methods Color Models	Quiz #7
12/5–10	Computer Animation Hierarchical Modeling	
12/12–14	**Final Exam**	