

Chap 5. Putting Curves to Work

S.1 Cubic Interpolation

Given four point/parameter pairs (P_i, t_i) , find a cubic Bézier curve $\mathbf{x}(t)$ such that

$$\mathbf{x}(t_i) = \mathbf{P}_i, \quad i=0, 1, 2, 3.$$

Let

$$\mathbf{x}(t) = B_0^3(t) \mathbf{l}b_0 + B_1^3(t) \mathbf{l}b_1 + B_2^3(t) \mathbf{l}b_2 + B_3^3(t) \mathbf{l}b_3,$$

$$\Rightarrow \begin{bmatrix} \mathbf{P}_0 \\ \mathbf{P}_1 \\ \mathbf{P}_2 \\ \mathbf{P}_3 \end{bmatrix} = \begin{bmatrix} B_0^3(t_0) & B_1^3(t_0) & B_2^3(t_0) & B_3^3(t_0) \\ B_0^3(t_1) & B_1^3(t_1) & B_2^3(t_1) & B_3^3(t_1) \\ B_0^3(t_2) & B_1^3(t_2) & B_2^3(t_2) & B_3^3(t_2) \\ B_0^3(t_3) & B_1^3(t_3) & B_2^3(t_3) & B_3^3(t_3) \end{bmatrix} \begin{bmatrix} \mathbf{l}b_0 \\ \mathbf{l}b_1 \\ \mathbf{l}b_2 \\ \mathbf{l}b_3 \end{bmatrix}$$

$$\mathbf{P} = M \mathbf{B} \Rightarrow \mathbf{B} = M^{-1} \mathbf{P}$$

S.2 Interpolation Beyond Cubics

$$\mathbf{P} = M \mathbf{B}, \quad M = (m_{ij})_{(m+1) \times (m+1)} = (B_j^n(t_i))_{(m+1) \times (m+1)}$$

- o. While polynomial interpolation is guaranteed to work, a small change in data can lead to large changes in the interpolating curve. \Rightarrow ill-conditioned
- o. Interpolating curve in monomial form:

$$\mathbf{x}(t) = a_0 + a_1 t + \dots + a_n t^n,$$

$$\mathbf{P} = M \mathbf{A}, \text{ where } M = (m_{ij})_{(m+1) \times (m+1)} = (t_i^j)_{(m+1) \times (m+1)}$$

The curve is the same as the above Bézier curve.

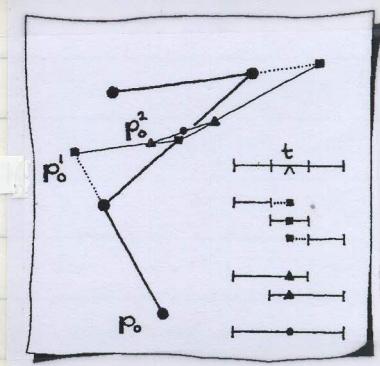
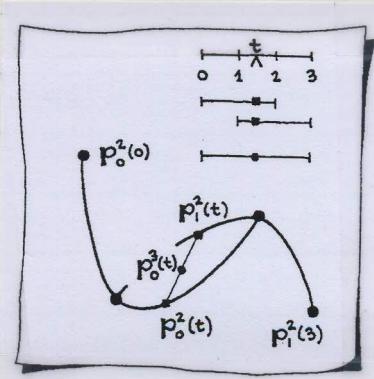
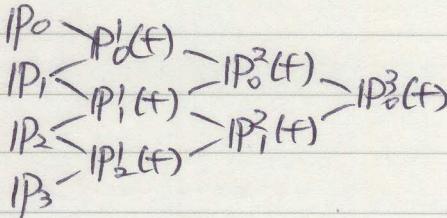
- o. Interpolating curve using Lagrange polynomials:

$$L_i^n(t) = \frac{(t-t_0) \dots (t-t_{i-1})(t-t_{i+1}) \dots (t-t_n)}{(t_i-t_0) \dots (t_i-t_{i-1})(t_i-t_{i+1}) \dots (t_i-t_n)},$$

$$\mathbf{x}(t) = L_0^n(t) \mathbf{P}_0 + \dots + L_n^n(t) \mathbf{P}_n : \text{the cardinal form.}$$

5.3 Aitken's Algorithm

- a. This is a recursive algorithm to compute points on the interpolating polynomial curve; it has some characteristics of the de Casteljau algorithm.
- b. Assume $P_0^2(t)$: quadratic curve through (P_0, P_1, P_2)
 $P_1^2(t) : \quad - \quad \quad P_1, P_2, P_3$
 $\Rightarrow P_0^3(t) = \frac{(t_3-t)}{(t_3-t_0)} P_0^2(t) + \frac{(t-t_0)}{(t_3-t_0)} P_1^2(t) : \text{interpolating cubic}$
 $(P_0^3(t_0) = P_0^2(t_0) = P_0; P_0^3(t_1) = \frac{(t_3-t_1)}{(t_3-t_0)} P_0 + \frac{(t_1-t_0)}{(t_3-t_0)} P_1 = P_1, \dots)$
- c. How did we find the quadratic interpolants $P_0^2(t), P_1^2(t)$?
 $P_0^2(t) = \frac{t_2-t}{t_2-t_0} P_0^1(t) + \frac{t-t_0}{t_2-t_0} P_1^1(t),$
 $P_1^2(t) = \frac{t_3-t}{t_3-t_1} P_1^1(t) + \frac{t-t_1}{t_3-t_1} P_2^1(t).$
 where $P_1^1(t) = \frac{t-t_1}{t_2-t_1} P_1 + \frac{t-t_2}{t_2-t_1} P_2$, etc, ...
- d. It is convenient to arrange the intermediate points as follows



5.4 Approximation

- o When more data points should be interpolated, an approximation curve will be needed.
(High degree interpolation becomes ill-conditioned.)
- o Given (P_i, t_i) , $i=0, \dots, l$, we wish to find a polynomial curve $\mathbf{x}(t)$ of degree n so that the distances $\|P_i - \mathbf{x}(t_i)\|$ are small. ($l > n$)

$$\mathbf{IP} = M^T \mathbf{B}, \text{ where } M = (B_{ij}^n(t_i))_{(l+1) \times (n+1)}.$$

\hookrightarrow overdetermined

$$\Rightarrow M^T M^T \mathbf{B} = M^T \mathbf{IP} : \text{normal equation}$$

$$\mathbf{IB} = (M^T M)^{-1} M^T \mathbf{IP} : \text{least squares solution}$$

\hookrightarrow invertible.

5.5 Finding the Right Parameters

- o $t_i = i/l$: the uniform set of parameters.
- o Chord length parameters:

$$\begin{cases} t_0 = 0 \\ t_1 = t_0 + \|P_1 - P_0\| \\ \vdots \\ t_l = t_{l-1} + \|P_l - P_{l-1}\|. \end{cases}$$
- o The parameters may be normalized: $t_i = \frac{t_i - t_0}{t_l - t_0}$.
- o In general, the chord length parameters are superior to the uniform parameters.
- o In the case of the ill-conditioned interpolation problem from Figure 5.2, the distorted data set with chord length parameters generates a curve that is indistinguishable from the true circle.

5.6 Hermite Interpolation

- o. Given two points P_0, P_1 and two tangent vectors v_0, v_1 , find a cubic polynomial curve $\mathbf{x}(t)$ so that
- $$\mathbf{x}(0) = P_0, \quad \mathbf{x}'(0) = v_0, \quad \mathbf{x}'(1) = v_1, \quad \mathbf{x}(1) = P_1.$$

Let $\mathbf{x}(t) = B_0^3(t)b_0 + B_1^3(t)b_1 + B_2^3(t)b_2 + B_3^3(t)b_3$

$$\Rightarrow b_0 = P_0 \text{ and } b_3 = P_1,$$

$$b_1 = P_0 + \frac{1}{3}v_0 \text{ and } b_2 = P_1 - \frac{1}{3}v_1.$$

$$(\therefore \mathbf{x}'(0) = 3\Delta b_0 \text{ and } \mathbf{x}'(1) = 3\Delta b_2)$$

$$\Rightarrow \mathbf{x}(t) = P_0 B_0^3(t) + (P_0 + \frac{1}{3}v_0) B_1^3(t) + (P_1 - \frac{1}{3}v_1) B_2^3(t) + P_1 B_3^3(t)$$

$$= P_0 H_0^3(t) + v_0 H_1^3(t) + v_1 H_2^3(t) + P_1 H_3^3(t)$$

where $H_0^3(t) = B_0^3(t) + B_1^3(t)$

$$H_1^3(t) = \frac{1}{3}B_1^3(t)$$

$$H_2^3(t) = -\frac{1}{3}B_2^3(t)$$

$$H_3^3(t) = B_2^3(t) + B_3^3(t)$$

Cubic Hermite
polynomials



cardinal form

(the input data appear explicitly)

- o. The lengths of v_0 and v_1 are

important for the curve shape.

But, the lengths are not very intuitive to the user.

